



TOY KAI... DINO



A jurassically fine memory game
for 2 to 4 players aged 5 upwards

Roaaaarrrr, whats going on here? The Dino nest is a mess as the delightfully cheeky Dino babies run around confusing everyone by constantly changing places. The challenge for you is to be the quickest to clear up the chaos and restore each of the 5 Dino babies to their rightful spot in the nest.

Contents:



One 3-dimensional game board showing a large nest divided into 5 colour coded sections; each section contains two spots for the Dino eggs



20 baby Dino tiles split into 4 pieces for each of the 5 colours



1 coloured dice



5 Dino eggs, each consisting of one Dino baby per colour, one nest and an eggshell

1 set of rules

Aim of the game:

The aim is to be the quickest to succeed in collecting a set of 5 different colours of baby Dino tiles. If you are clever at switching the baby Dino's positions within the nest you will get ahead of your co-players!

Game setup:

- Before the first game carefully separate the parts from the punch boards.
- Place the 3-dimensional game board in the centre of the table. Rotate the transparent part of the board until the elevated stone walls are above the coloured stones.
- Place an eggshell on every baby Dino nest and shuffle the Dino eggs around. Then randomly place all Dino eggs on the slots of your choice around the game board.
- Place the dice and Dino baby tiles to the side of the game board and have them ready for play.

Order of play:

The youngest player starts and the game then continues in a clockwise direction.

When it's your turn, you roll the dice.



If you roll a colour on the dice

(yellow, red, purple, green, blue), you can make **ONE** of the following three moves:

- Place any Dino egg in the section of the colour you rolled on the dice, provided that there is a free space there. Now you can check what colour the baby Dino is in this egg.



- Place a Dino egg that is in the section of the colour you rolled on the dice into any other colour coded section, provided that there is a free space there. You can only check what colour the baby Dino is in this egg after this.



- Check what colour a baby Dino is in an egg that is in the section of the colour you rolled on the dice. If there are two Dino eggs in this colour coded section, you can only look into one.



If you roll the arrow symbol on the dice, you have to rotate the transparent part of the game board. To do this, hold the bottom part of the game board in place with one hand and rotate the top part by one more coloured area in any direction with the other hand until the elevated stone walls are above the coloured stones again. Then you can lift up any eggshell and check which baby Dino is hiding in the nest.

Warning: Whenever you look into an egg, you have to lift the eggshell up so high that your co-players can also clearly see what colour the baby Dino is in this egg.

If you find a baby Dino in an egg that is the same colour as the colour coded section the egg is in, you can take a baby Dino tile in that colour for yourself and place it in front of you.

Note: You are always only allowed to have ONE tile in each colour in front of you! You then hide the baby DINO under the eggshell again and it's the next player's turn.

If the colour of the baby Dino does not match the colour coded section, you also cover the baby Dino with the eggshell again and it's the next player's turn.

End of the game:

The game is over as soon as one of you is the first to have collected baby Dino tiles in every colour. This player is the winner.

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